

ALIEN TERROR

Play as a Secret Action.

Propose a **special action** involving an Alien Terror attack to Control, who will adjudicate resource cost, chance of success, and outcomes. **Tip:** you might want to discuss your idea with Control before playing this card.

ALIEN AFFAIRS

ALIEN MERCS

Play during *Battleships* action. Draw a card:

- ♥ build 10 Battleships.
- ♦ build 6 Battleships.
- ♣ build 3 Battleships.
- ♠ build 1 Battleship.

Increase *Alien Resentment* by card value.
Joker – trigger *Alien Uprising* crisis!

ALIEN AFFAIRS

TOKEN ALIEN

Play at any time.

Immediately recruit one Pawn and place it in a government agency of your choice.

ALIEN AFFAIRS

ASSIMILATION

Play during *Starbase* action. to build Starbases in Alien Starbase slots. Draw a card:

- ♥ build 4 Alien Starbases.
- ♦ build 3 Alien Starbases.
- ♣ build 2 Alien Starbases.
- ♠ build 1 Alien Starbases.

Increase *Alien Resentment* by card value.
Joker – trigger *Alien Uprising* crisis!

ALIEN AFFAIRS

IMPERIAL ATROCITY

Play at any time. Draw a card and reduce the *Alien Resentment Track* by the card value.

ALIEN AFFAIRS

ALIEN WAYS

Play at any time.

Swap one of your Budget or Battle card of your choice with a random card from another player or opponent.

ALIEN AFFAIRS

EXPLOITATION

Play at any time. Draw a card, gain ☸ tokens equal to its value, and allocate these tokens to your actions.

- ♥ remove a Loyalty marker.
- ♦♣♠ Increase *Alien Resentment* by card value.

Joker – trigger *Alien Uprising* crisis!

ALIEN AFFAIRS

CORRUPTION

Play at any time. Draw a card and gain Trade Scrip equal to card value.

- ♥ remove a Loyalty marker.
- ♦♣♠ Increase *Alien Resentment* by card value.

Joker – trigger *Alien Uprising* crisis!

ALIEN AFFAIRS

ENLIGHTENMENT

Play as an action.

For each ☸ token spent, reduce *Alien Resentment* by one. Draw a card:

- ♥ place Loyalty markers equal to card value.
- ♦♣♠ Reduce *Alien Resentment* by card value.

Joker – reset *Alien Resentment* to zero.

ALIEN AFFAIRS

BUS HUNT

Play at any time. Place a Patrol marker in a sector with an alien Starbase. Draw a card and gain Glory.

- ♥ remove a Loyalty marker.
- ♦♣♠ Increase *Alien Resentment* by card value.

Joker – trigger *Alien Uprising* crisis!

ALIEN AFFAIRS